



Erasmus+

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ONCE UPON A TIME



JUSTIFICATION

This game tries to improve our students' writing skills .

DESCRIPCIÓN

Materials	Nine dices with images to tell stories (look pictures)
Age	6-12 years old.
Duration	Variable (depending on the difficulty).
Place	Classroom
Groups	Two teams or more of X students and a referee (who can be the teacher).
Placement	The two teams face to face.

AIMS

Writing skills' improvement.

DEVELOPMENT

Nine dice with images are required. The two teams are playing in turns and are throwing the dice. There are several levels of difficulty which will be adapted by the teacher depending on students. Every level depends on the image (the easiest images will suggest more words). After throwing the dice, students have to:

- Level 1 (easy): writing words in relation with the images correctly
- Level 2 (intermediate): writing proper sentences in relation with the images correctly
- Level 3 (advanced): writing a proper story according to narrative texts' structure (introduction, climax and conclusion)

The winner will be the faster team which solves correctly the level required by the teacher.





